

Two Levels of Game Play

**Single Player**  
Employability Skills Assessments

**Team Play**  
Applied Learning Projects & Competitions



**COMMUNITY ON DEMAND™**  
COMMUNITY • SCIENCE • INNOVATION



Career Awareness & Exploration



Innovation & Entrepreneurship



Workforce Readiness & Personal Branding



STEAM Career Clusters



Leadership, Team-building & Problem Solving

A fun, innovative card game curriculum that uses five color-coded achievement domains to help you design, measure, build & name your employability skills

**PERKINS V**

Helps Meet Perkins V Comprehensive Local Needs Assessment (CLNA) Requirements



Enroll online  
[nextstepsyp.org](http://nextstepsyp.org)

**ARE YOU READY TO PLAY?**

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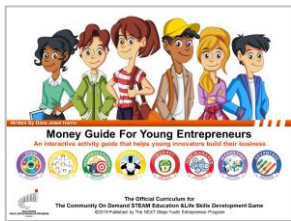
**Leadership Development Workshop & Activity Toolkit | \$239.00/student [Buy Now!](#)**  
**Community On Demand Train-The-Trainer (PD) Workshop | \$389.00/Instructor [Buy Now!](#)**



**CoD Card Deck - \$29.00 ea**  
Have fun using our skill cards and five, color-coded achievement domains to quickly assess up to 63 of your high-demand employability skills.



**CoD Game Set - \$49.99 ea**  
Use our card deck, giant 18"x24" skill assessment game board and handy skills assessment worksheets to track your growth and develop impact strategies alone or with your team.



**Money Guide for Young Entrepreneurs Activity Workbook - \$40.00 ea**  
The official textbook of the CoD card game guides learners through game play using eight lessons in leadership, time management, teamwork, critical thinking, business development, problem solving and financial literacy and turns into a business plan.



**Money Guide for Young Entrepreneurs Online Courses - \$19.00 - \$150.00 ea**  
Digital version of the activity workbook that gives learners a more rewarding game play experience with in-depth explanations of the Money Guide, digital visuals, audio tracks, and downloadable activity worksheets



**STEAM Education eGift Cards - \$10.00 - \$150.00 ea**  
STEAM Education eGift cards are electronic gift cards that allow community stakeholders to invest in the development of a learner's employability skills through sponsorships (purchases).



**Activity Toolkit - \$110.00 ea**  
An additional set of support/training materials, downloadable activity worksheets and certificates to help educators document and reward the growth and achievements of learners as they complete the Money Guide.



**COMMUNITY ON DEMAND**

**ARE YOU READY TO PLAY**

# DIGITAL BADGE & SKILLCOIN REWARDS™

## MICRO-CREDENTIALING SYSTEM

### PRICE LIST

The following list reflects our prices for non-members, members and bulk orders.

*Regular = non-members; Bulk Order = Minimum 30 units per item*

**JOIN TODAY!**

Products/Services	Non-member	Member	Incentive	Bulk	Incentive
Community On Demand Card Game	Tier 1	Tier 2		Tier 3	
Card Deck	\$29.00	\$25.00	14%	\$20.00	31%
Game Board	\$10.00	\$7.00	30%	\$5.00	50%
Skills Assessment Worksheet	\$10.00	\$7.00	30%	\$5.00	50%
Game Set	\$49.00	\$40.00	18%	\$35.00	29%
Money Guide for Young					
Activity Workbook	\$40.00	\$35.00	13%	\$30.00	25%
Activity Toolkit	\$110.00	\$99.00	10%	\$89.00	19%
Online Individual Course	\$19.99	\$15.99	20%	\$11.99	40%
Online Master Course	\$150.00	\$125.00	17%	\$99.00	34%
Leadership Workshops					
How To Play Train-The-Trainer	\$349.00	\$299.00	14%	\$253.00	28%
How To Play (Learners)	\$50.00	\$45.00	10%	\$40.00	20%
License					
Annual Subscription Fee	\$2,000.00	\$1,500.00	25%	\$1,250.00	38%



Community On Demand Digital Media Network Annual Subscriptions

*Purchased separately*

0 - 500 Students

\$2500 Annually

501 – 1500 Students

\$3500 Annually

1501+ Students

\$4500 Annually

